

# **Rational Choice of Security Measures via Multi-Parameter Attack Trees**

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- This is especially true for targeted, company-specific attacks, since the required statistics does not exist or is difficult to get

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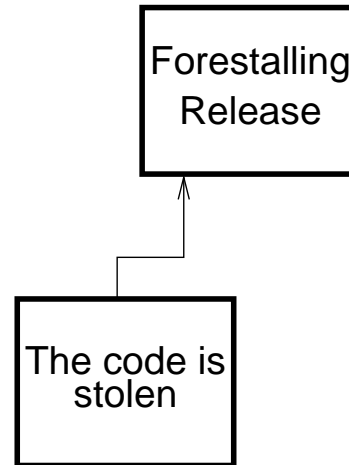
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- As a result, we obtain an *attack tree*

# An Attack Tree

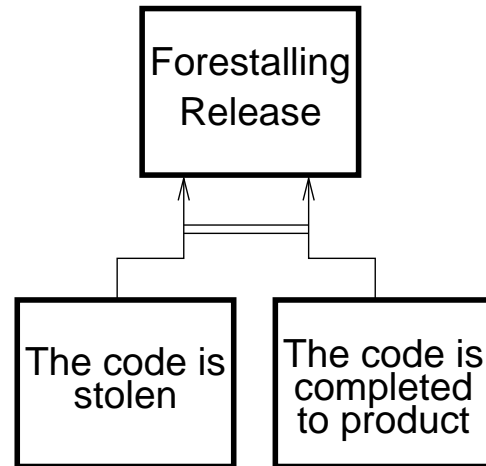


Forestalling  
Release

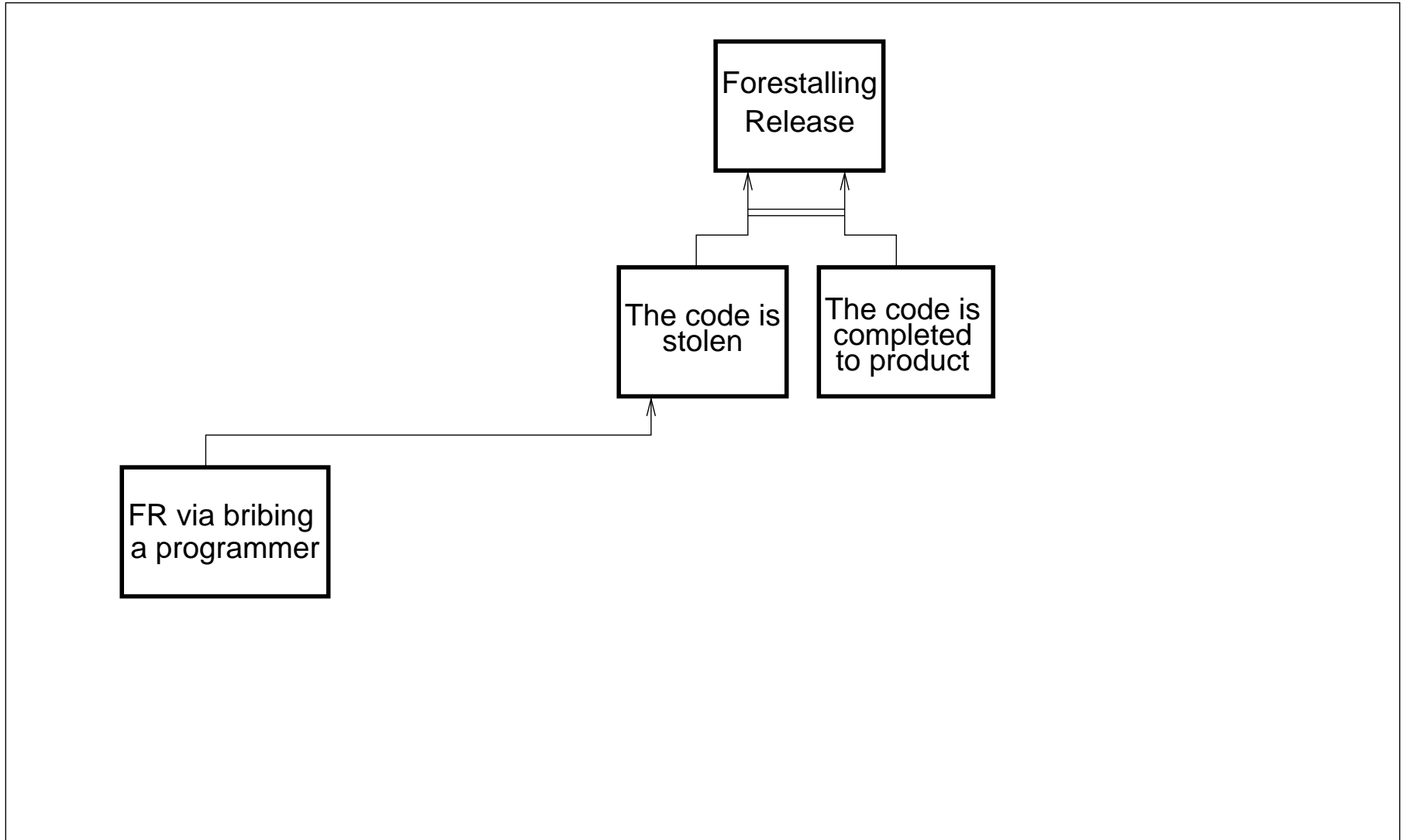
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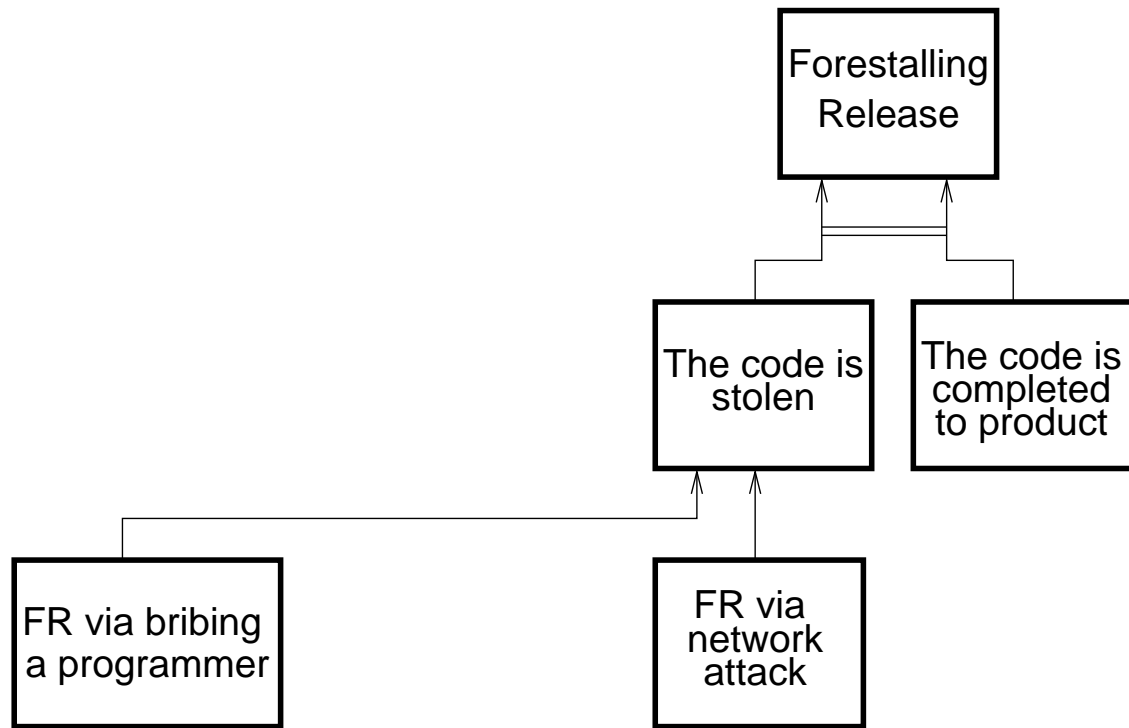


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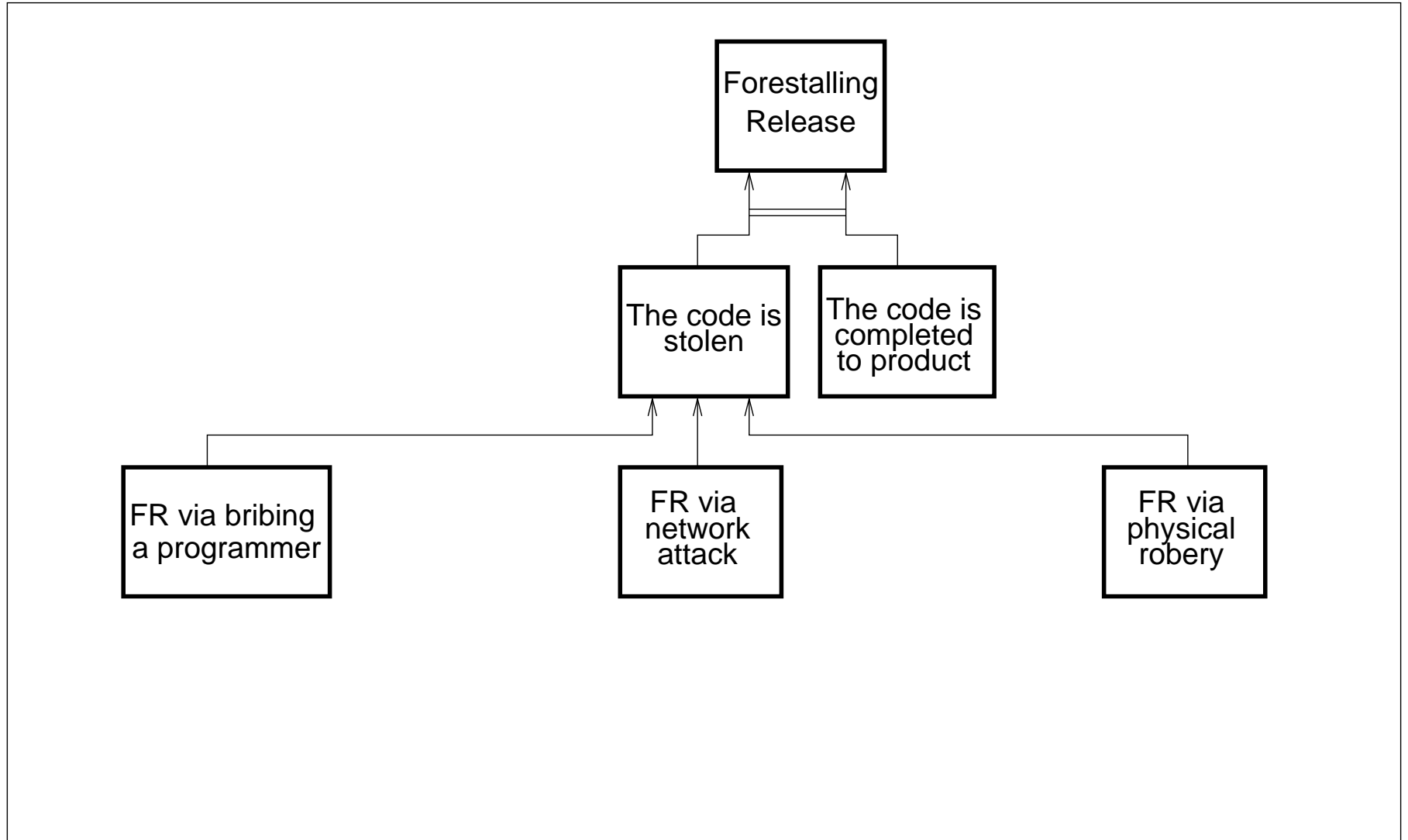




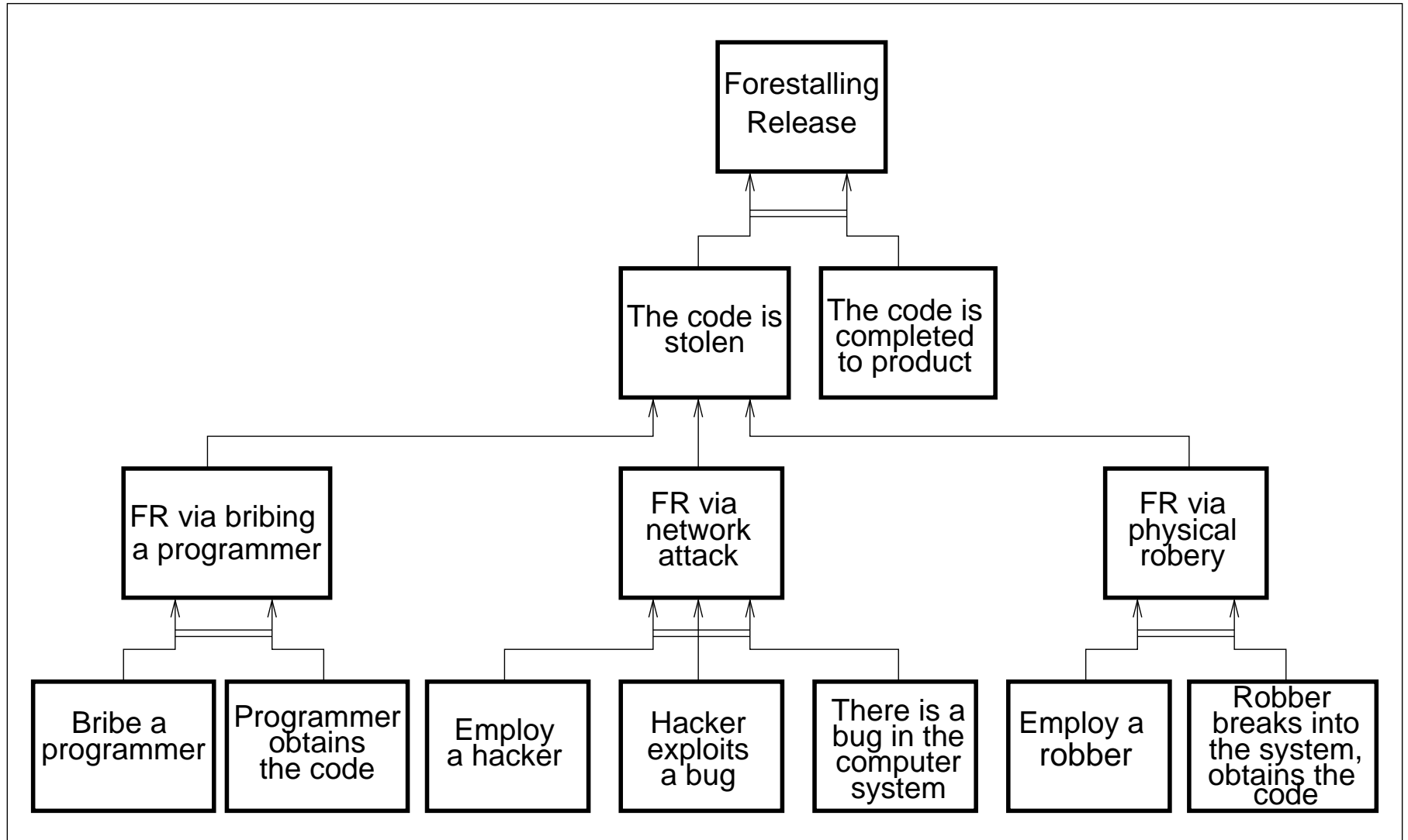
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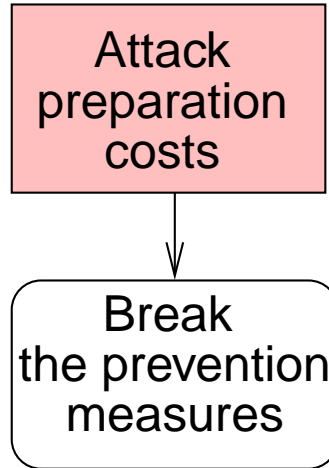
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  - $q_-$ , Penalties<sub>-</sub> – the probability of getting caught and penalties (if the attack was unsuccessful)

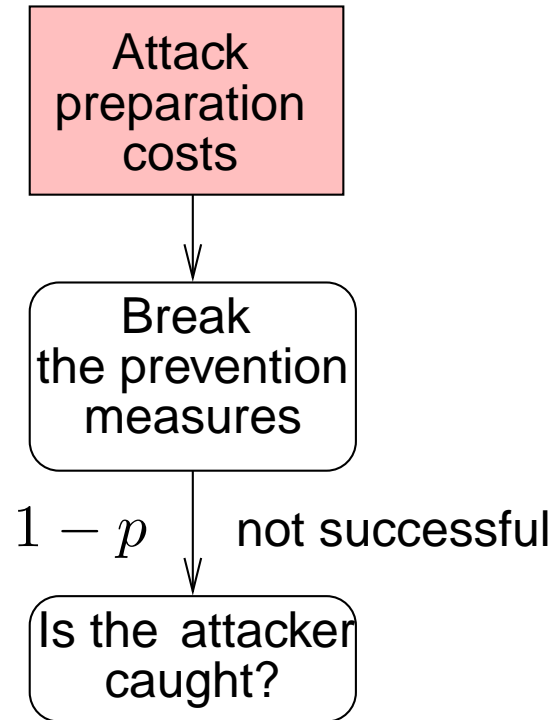
# The Attack Game

Attack  
preparation  
costs

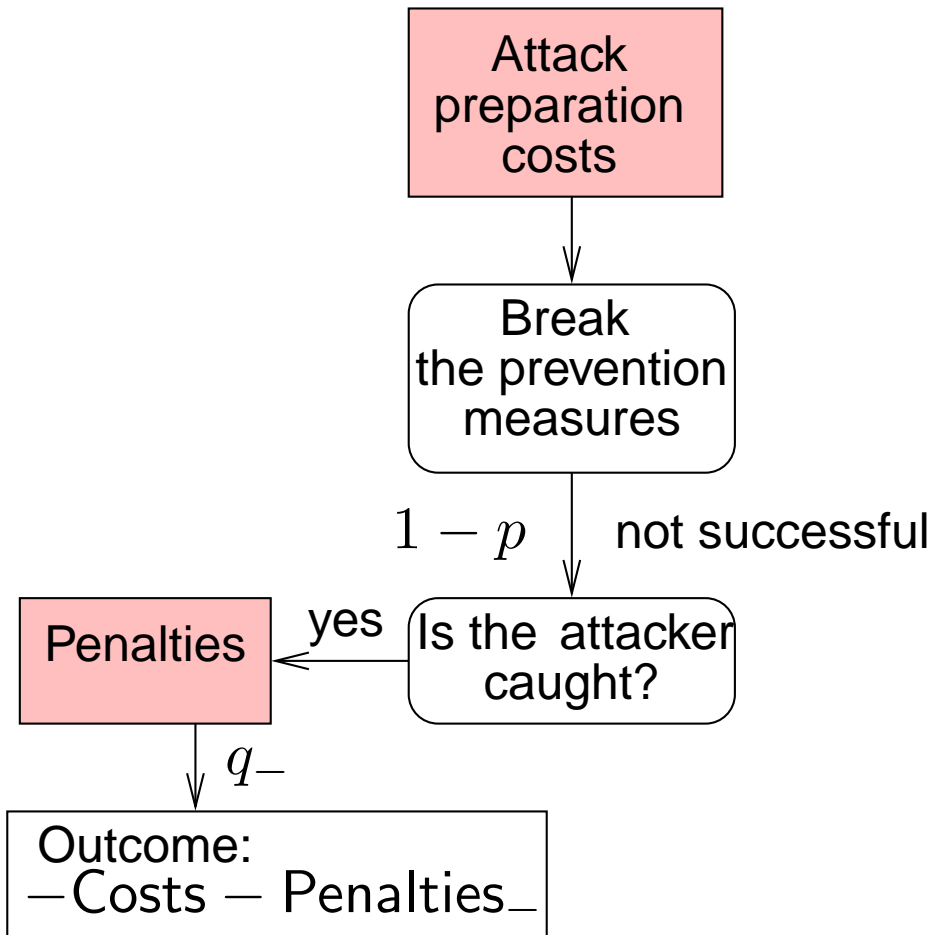
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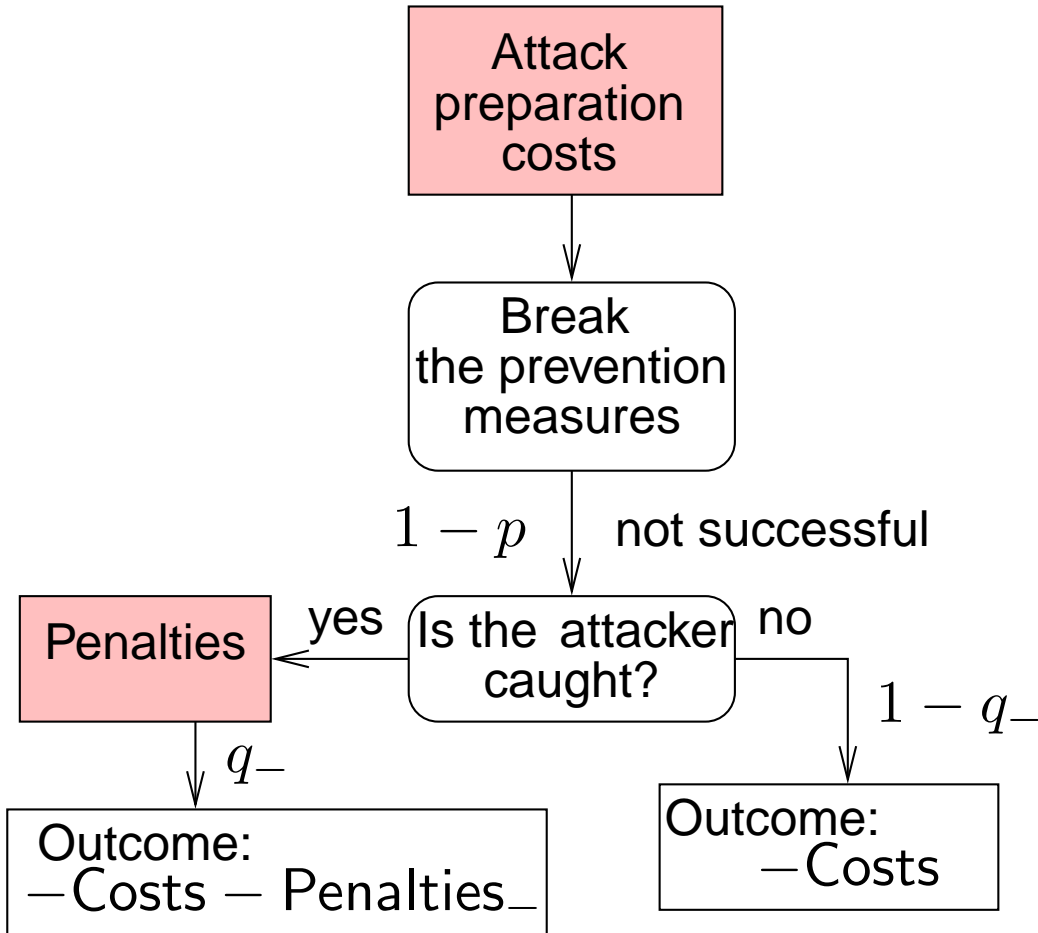


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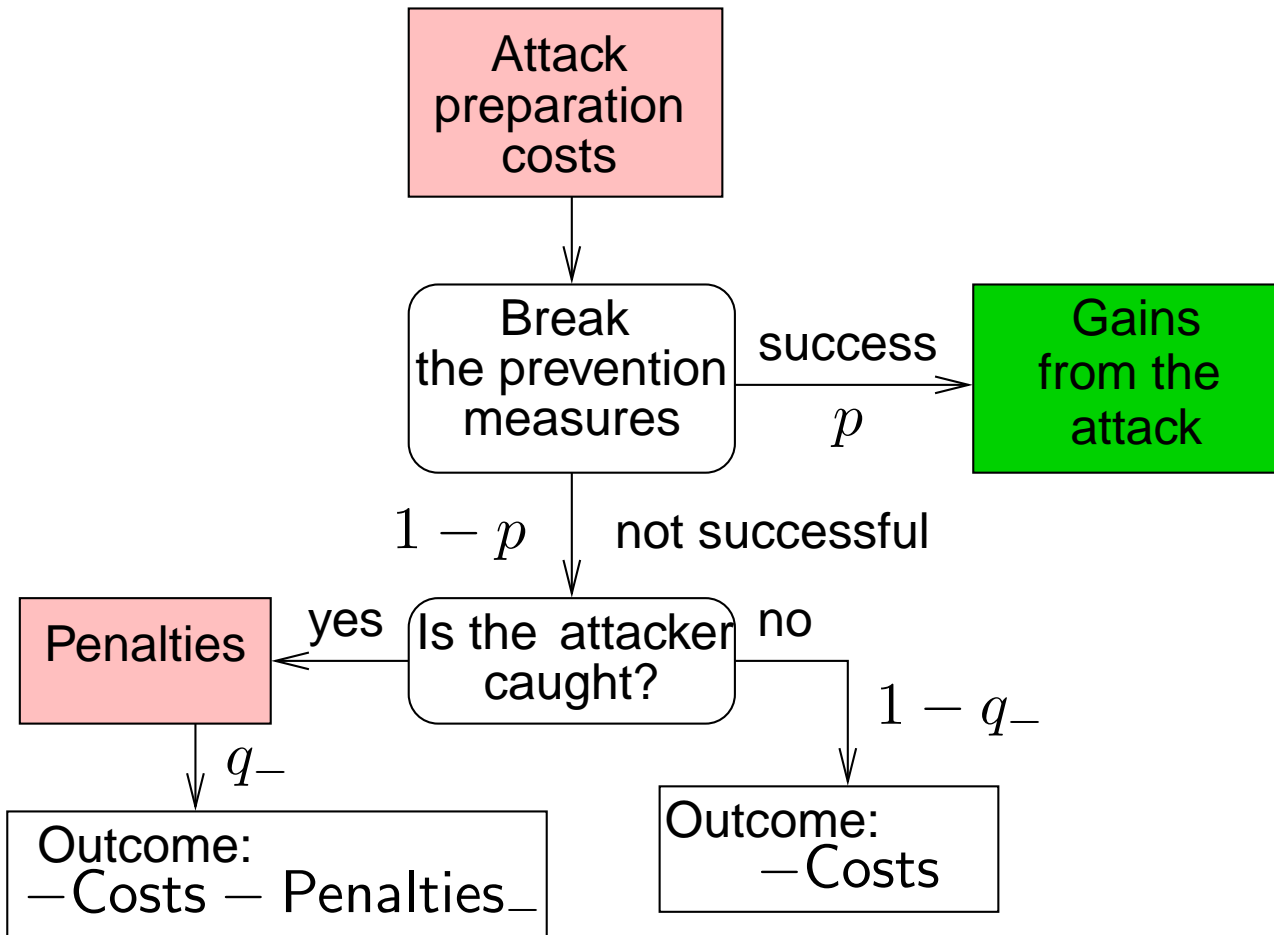




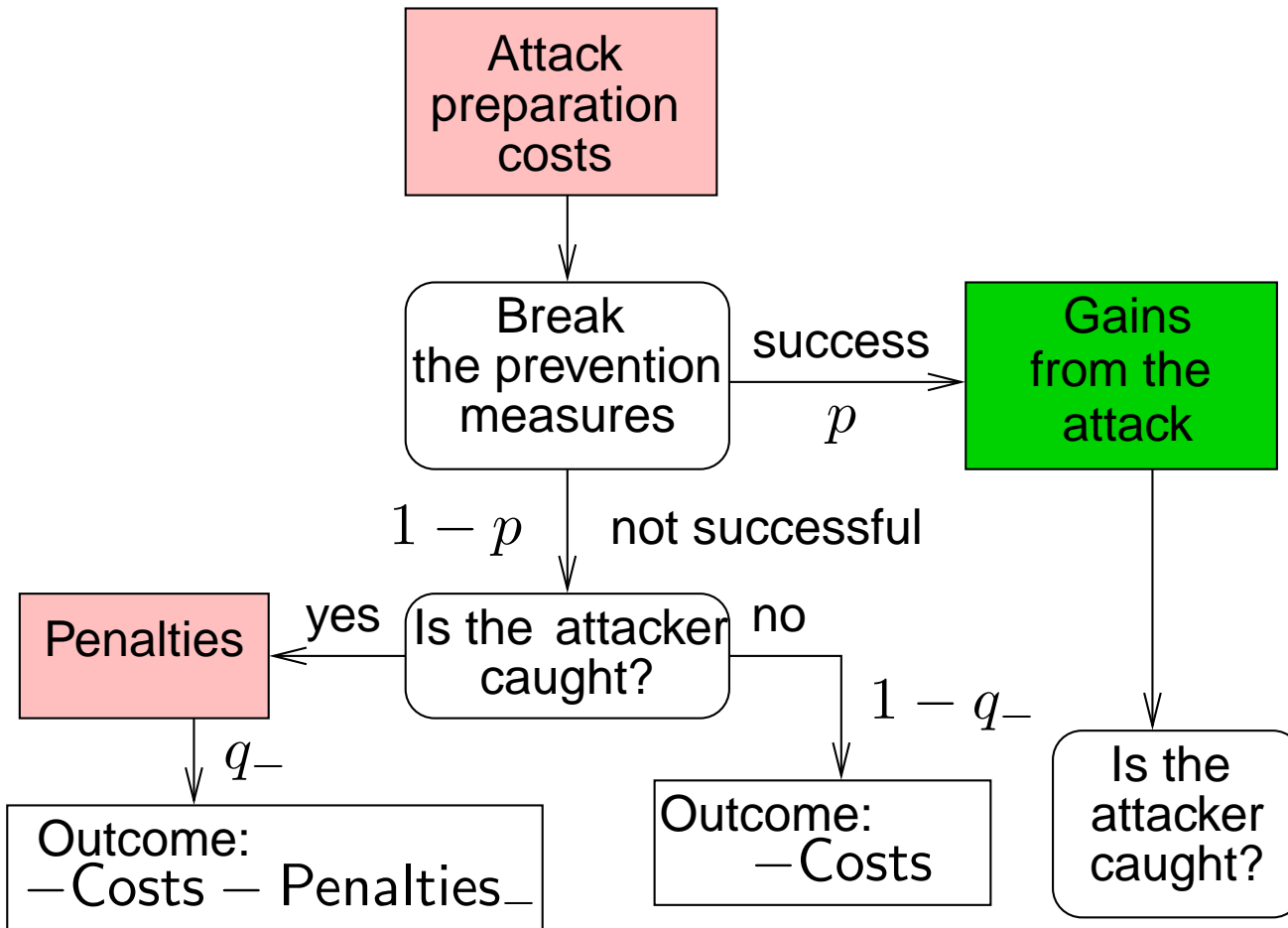
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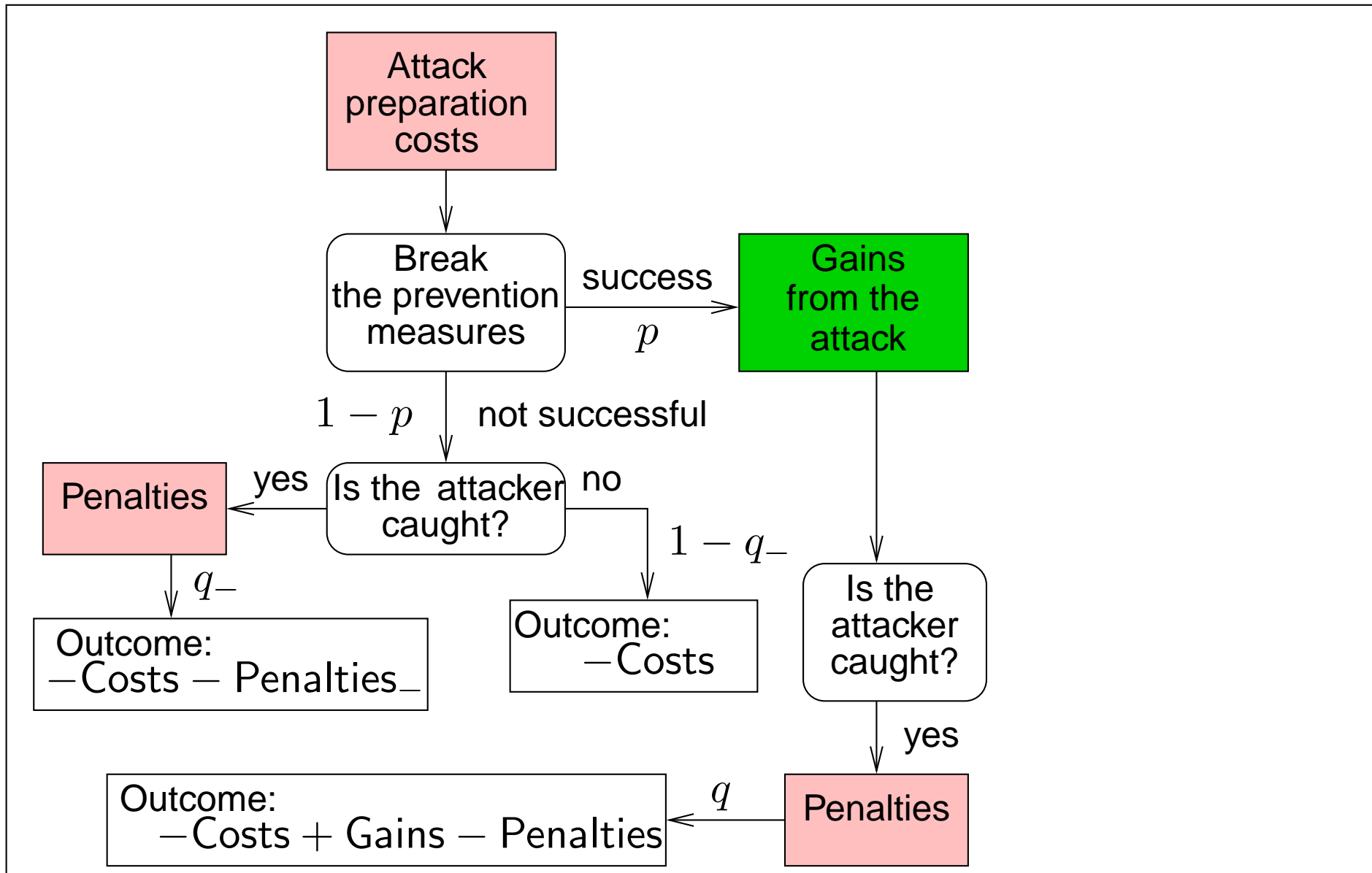
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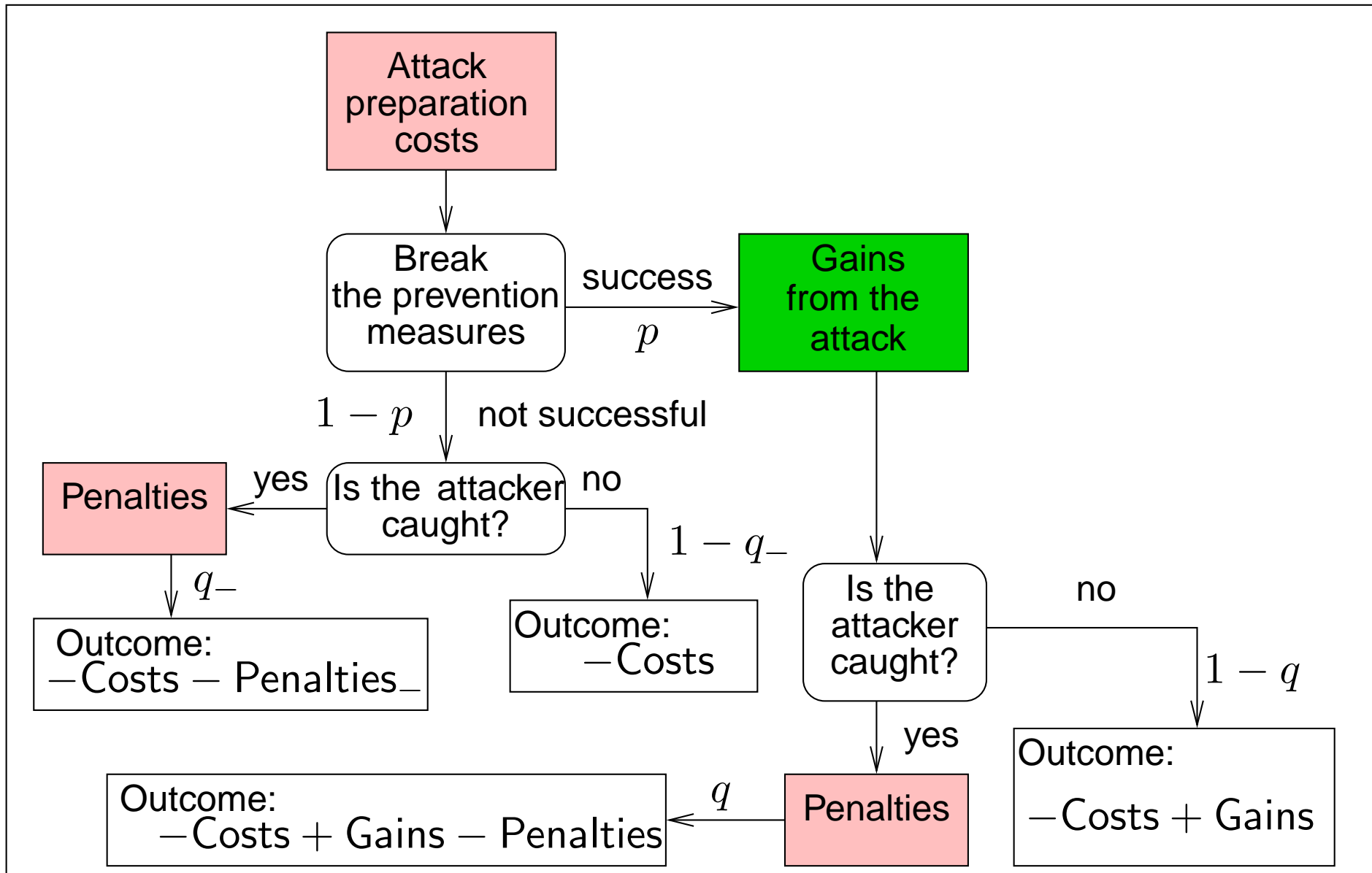
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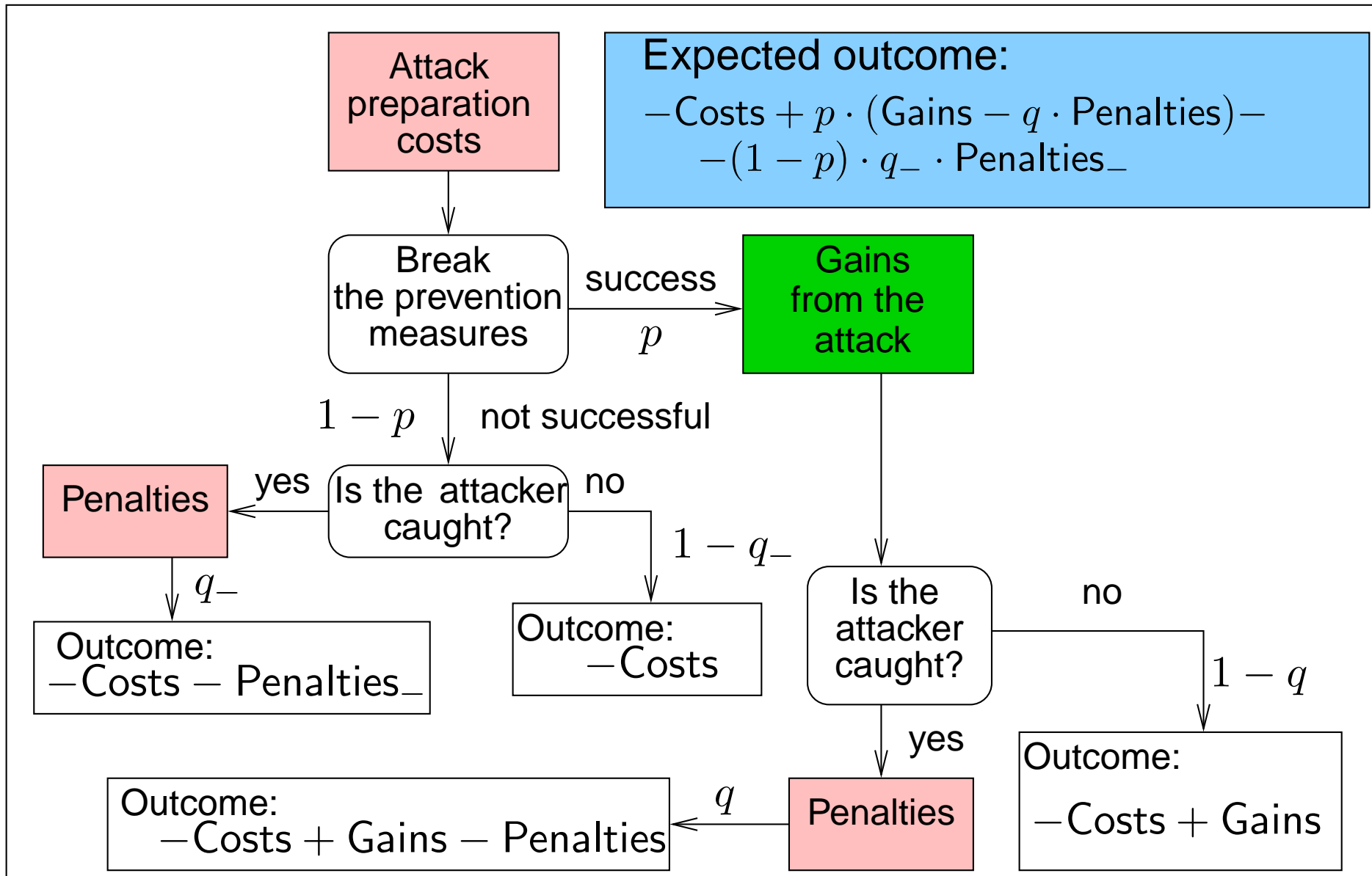
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# Tree Computations (I)

- Denoting  $\pi = q \cdot \text{Penalties}$  and  $\pi_- = q_- \cdot \text{Penalties}_-$ , we set the parameters  $(\text{Costs}, p, \pi, \pi_-)$  for every leaf node. Then we have

$$\text{Outcome} = -\text{Costs}_1 + p \cdot \text{Gains} - p \cdot \pi - (1 - p) \cdot \pi_-$$

- For an OR-node with child nodes with parameters  $(\text{Costs}_1, p_1, \pi_1, \pi_{1-})$  and  $(\text{Costs}_2, p_2, \pi_2, \pi_{2-})$  the parameters  $(\text{Costs}, p, \pi, \pi_-)$  are computed as:

$$(\text{Costs}, p, \pi, \pi_-) =$$

$$\begin{cases} (\text{Costs}_1, p_1, \pi_1, \pi_{1-}), & \text{if } \text{Outcome}_1 > \text{Outcome}_2 \\ (\text{Costs}_2, p_2, \pi_2, \pi_{2-}), & \text{if } \text{Outcome}_1 \leq \text{Outcome}_2 \end{cases}$$

# Tree Computations (II)

- For a AND-node with child nodes with parameters  $(Costs_1, p_1, \pi_1, \pi_{1-})$  and  $(Costs_2, p_2, \pi_2, \pi_{2-})$  the parameters  $(Costs, p, \pi, \pi_-)$  are computed as follows:

$$Costs = Costs_1 + Costs_2$$

$$p = p_1 \cdot p_2$$

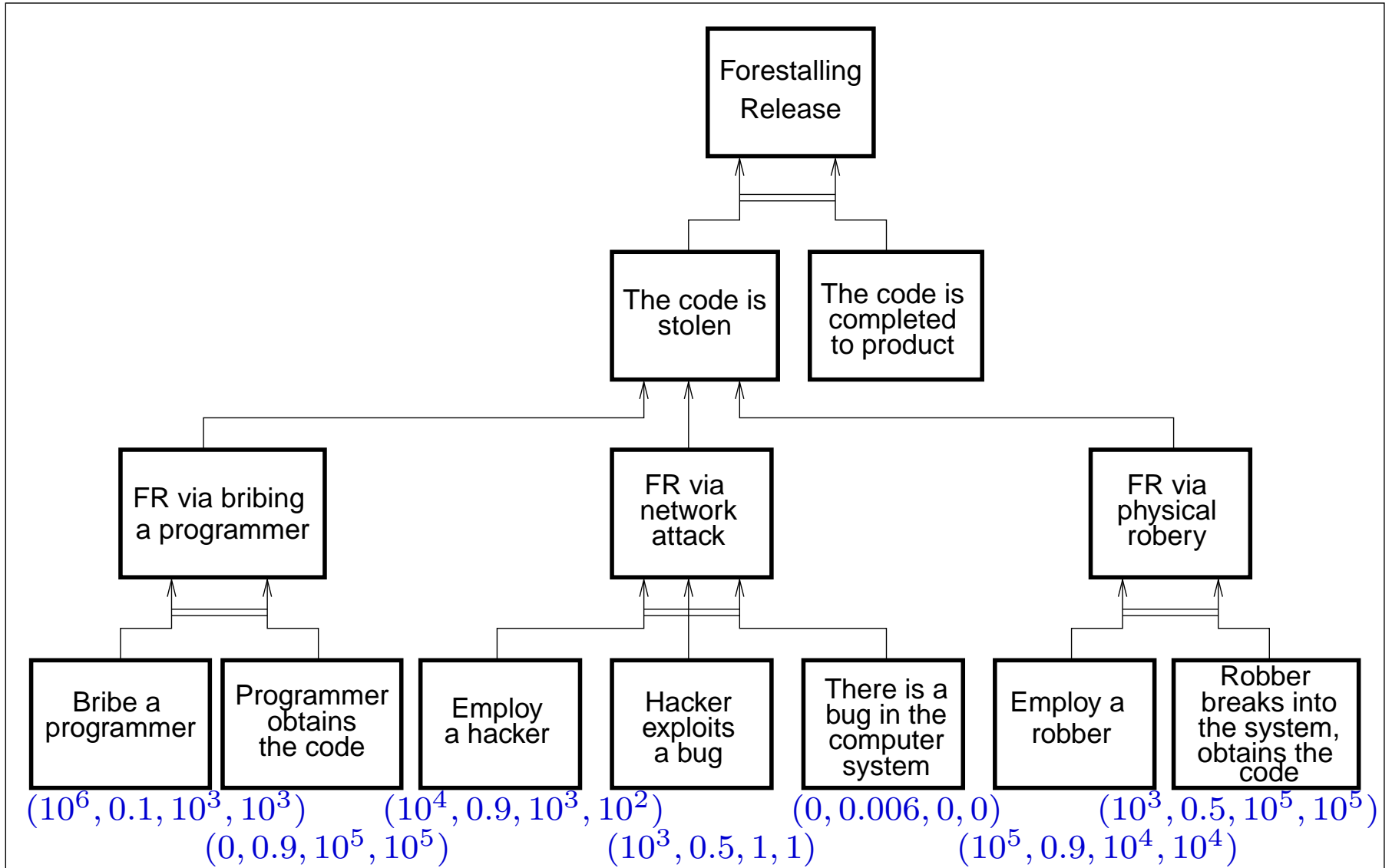
$$\pi = \pi_1 + \pi_2$$

$$\pi_- = \frac{p_1(1 - p_2)(\pi_1 + \pi_{2-}) + (1 - p_1)p_2(\pi_{1-} + \pi_2)}{1 - p_1p_2} + \frac{(1 - p_1)(1 - p_2)(\pi_{1-} + \pi_{2-})}{1 - p_1p_2}$$

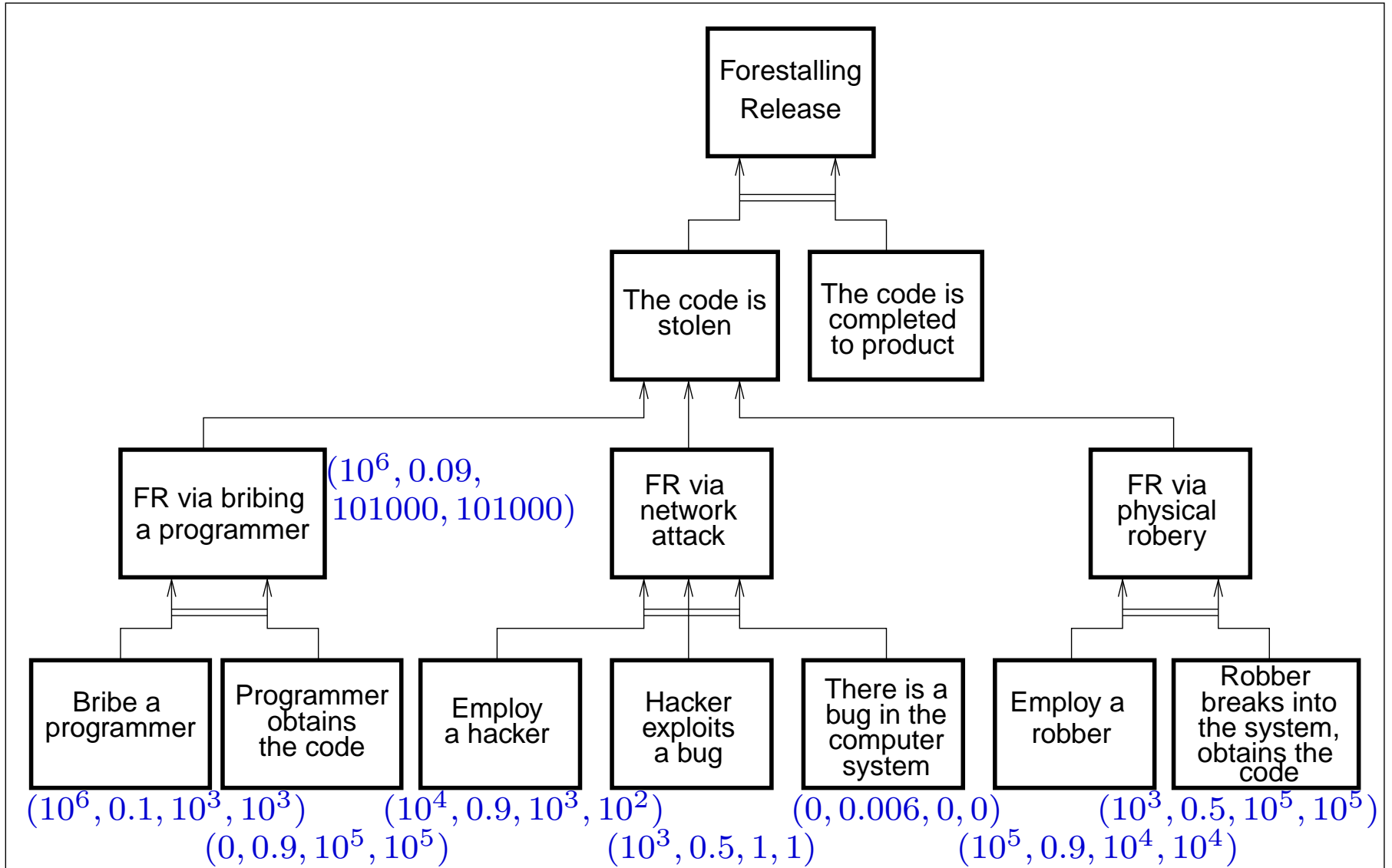
- The last formula represents the average penalty of an attacker, assuming that at least one of the two child-attacks was not successful



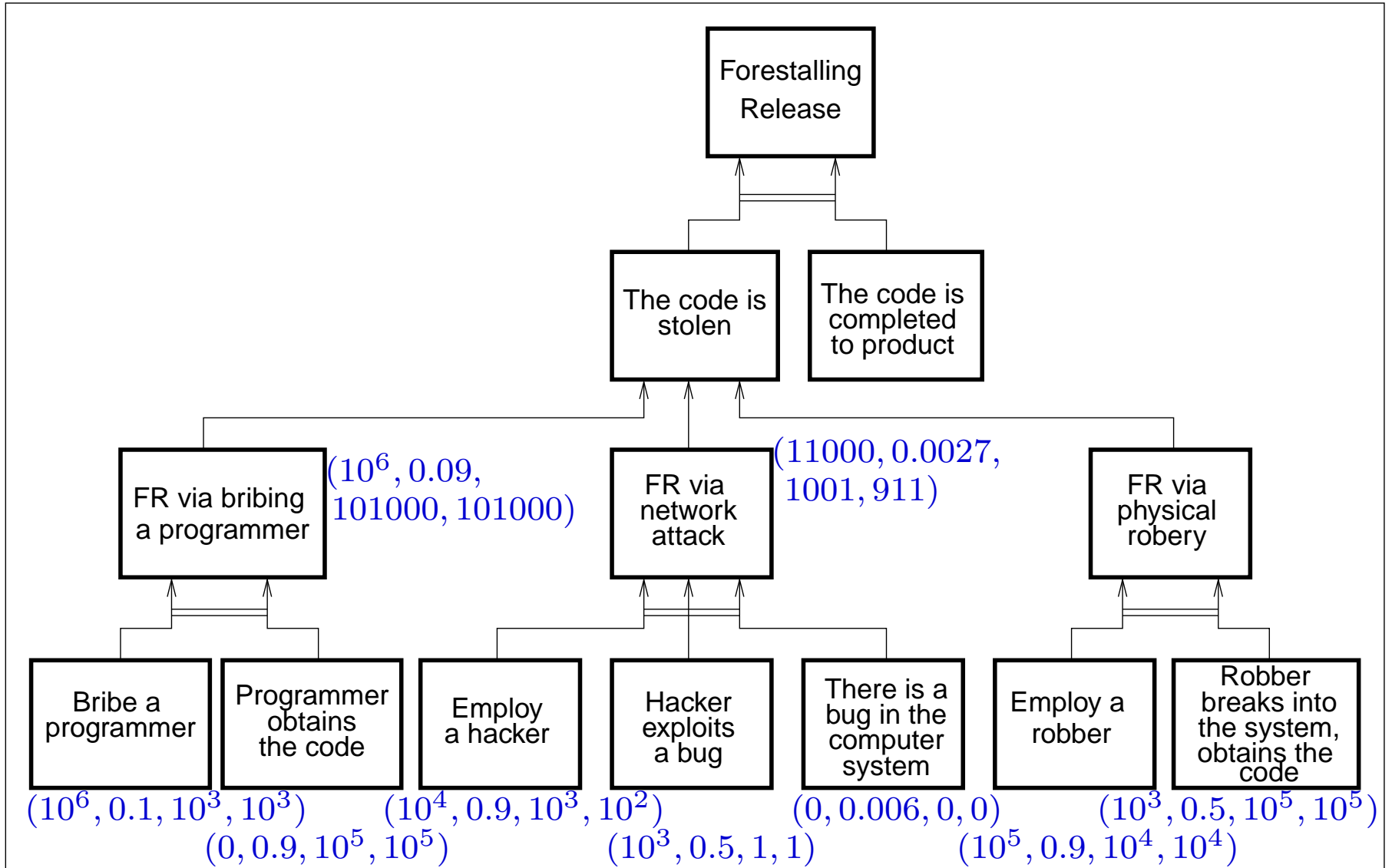
# Tree Computations: Example



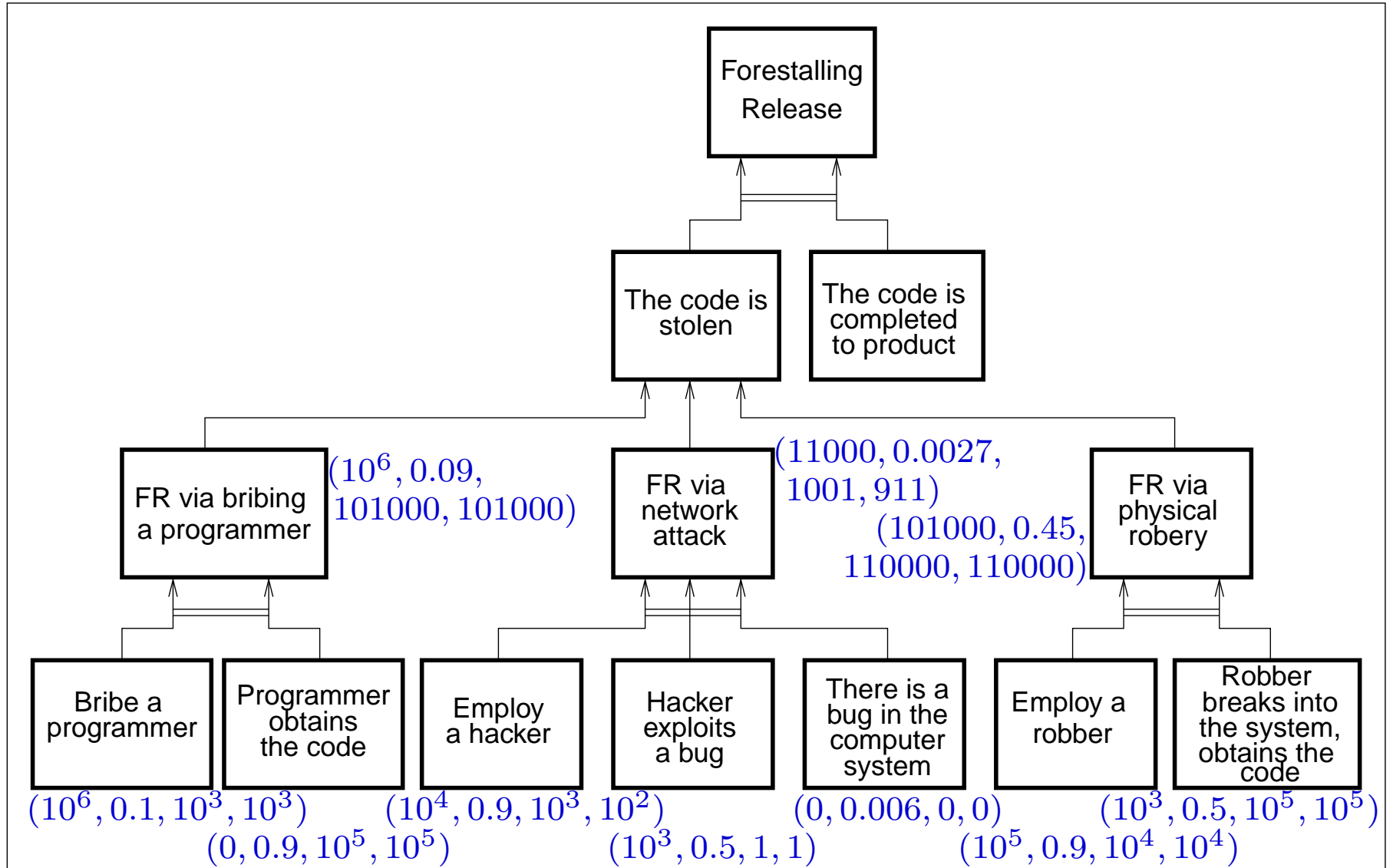
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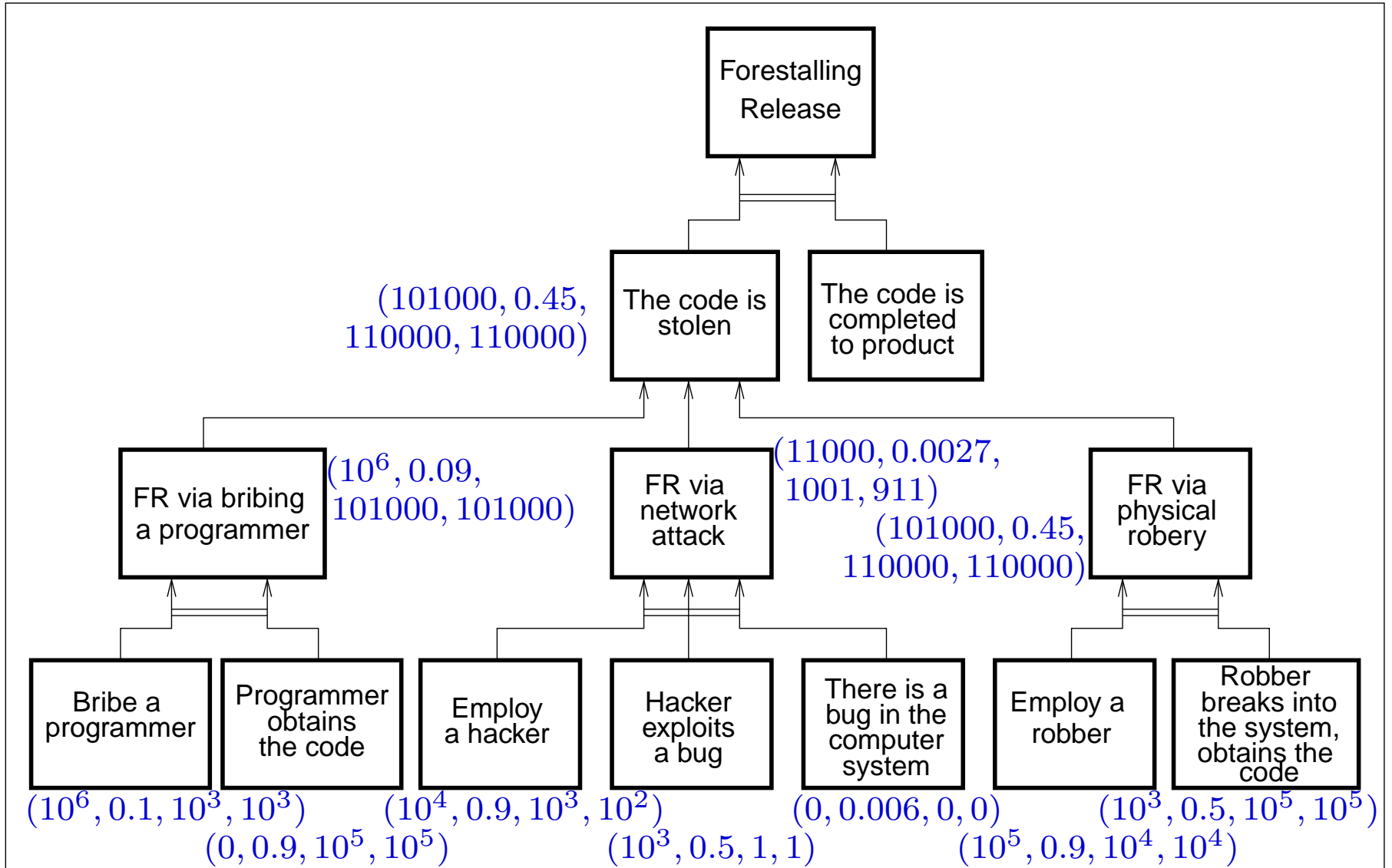
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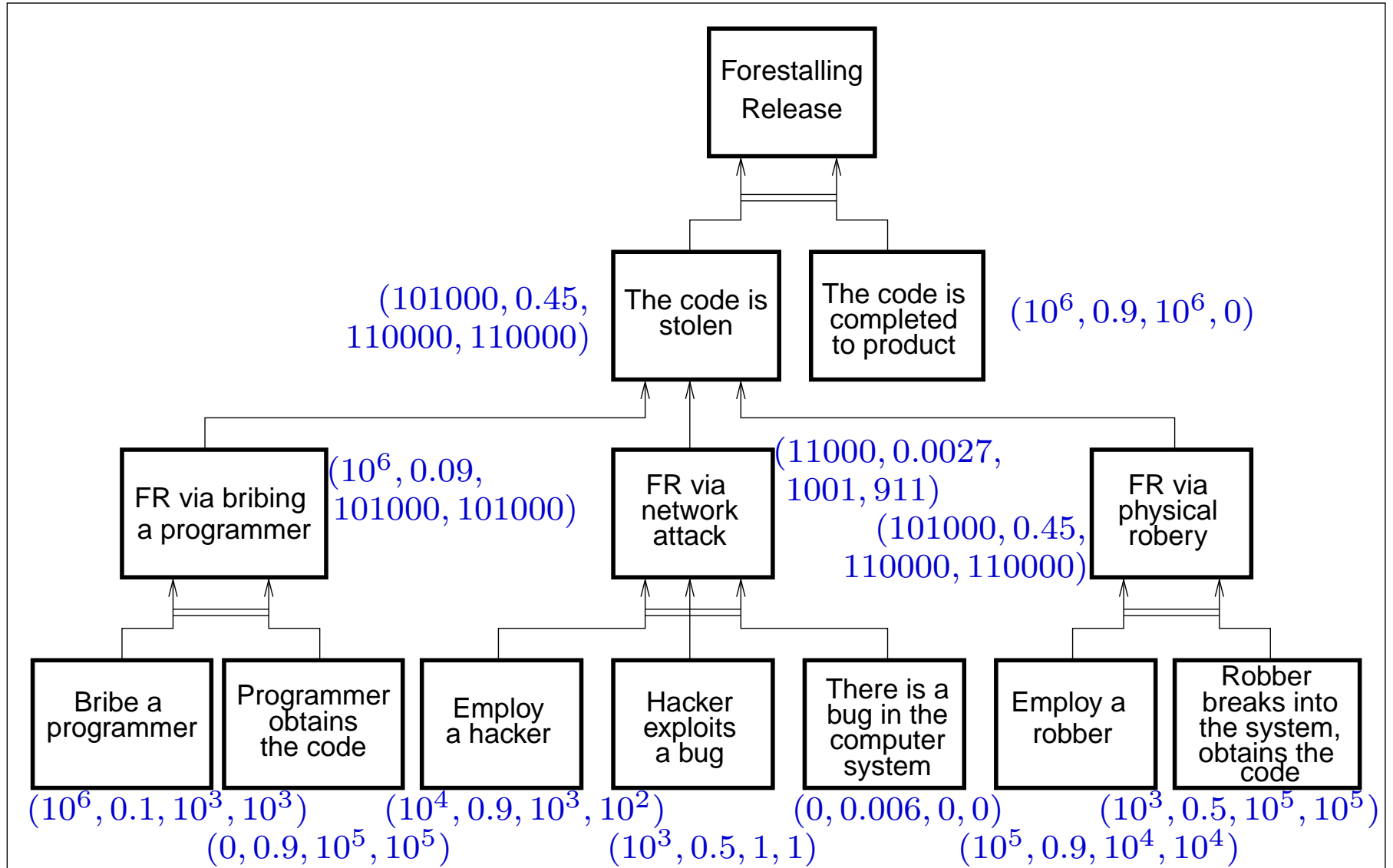
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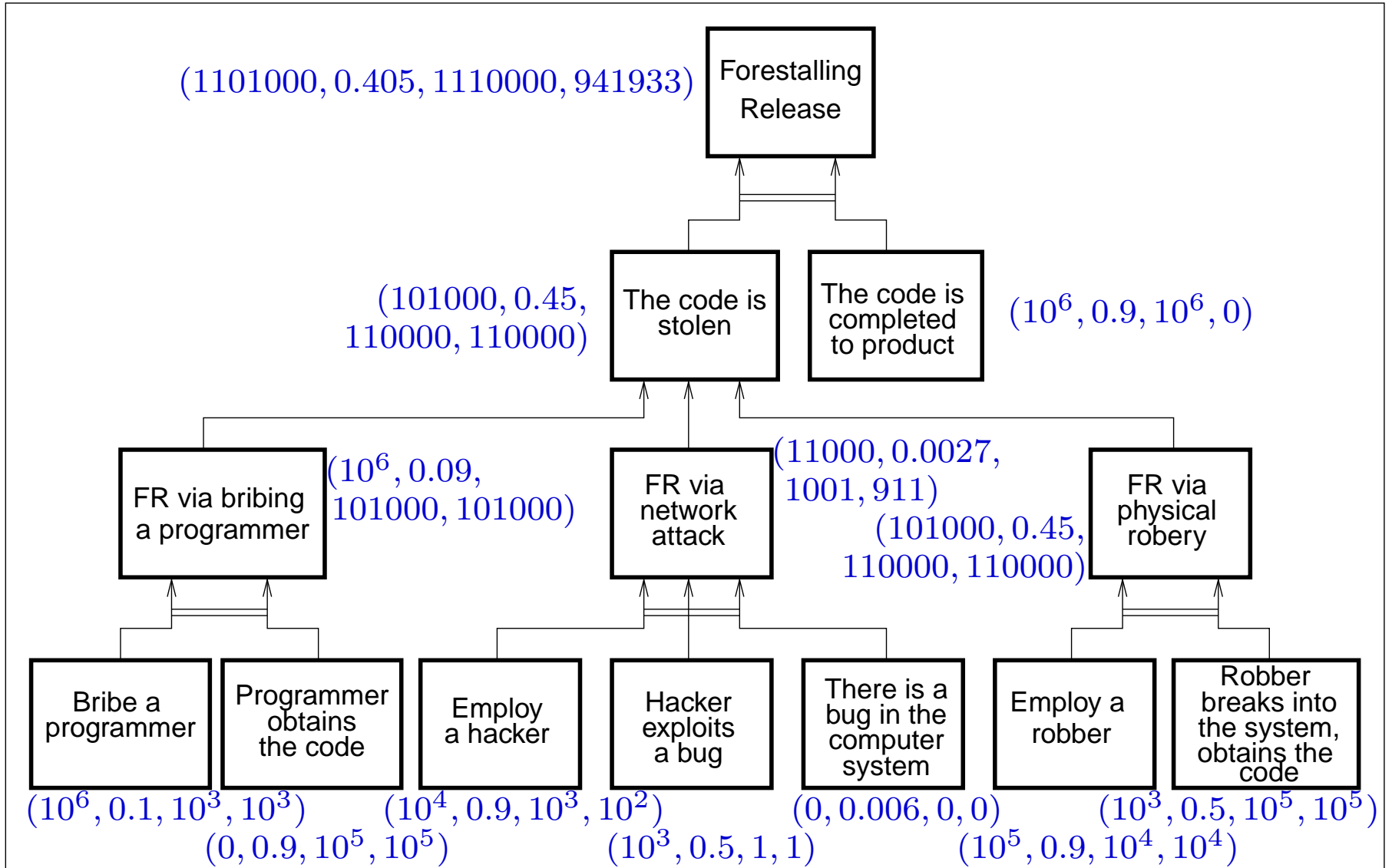
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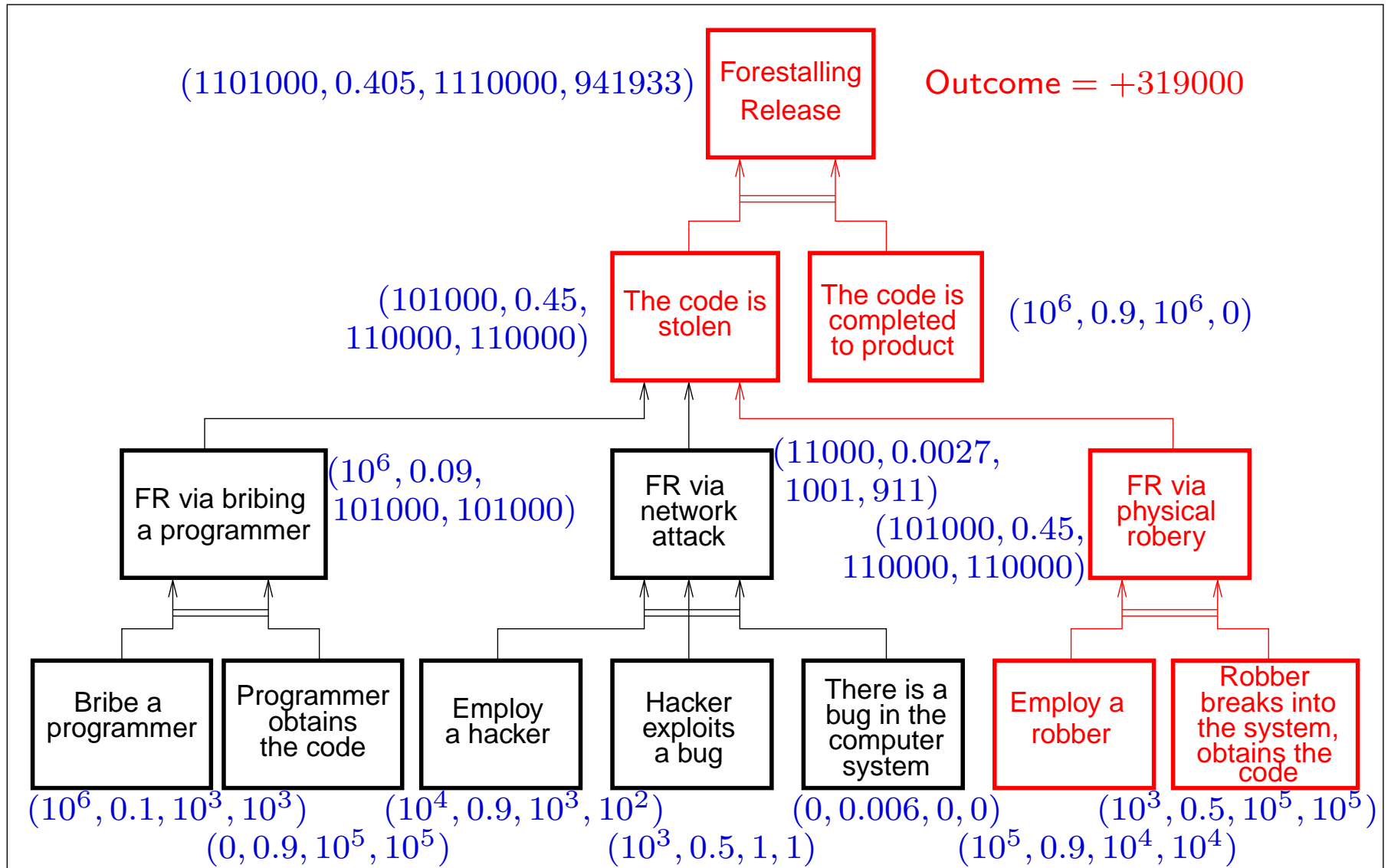
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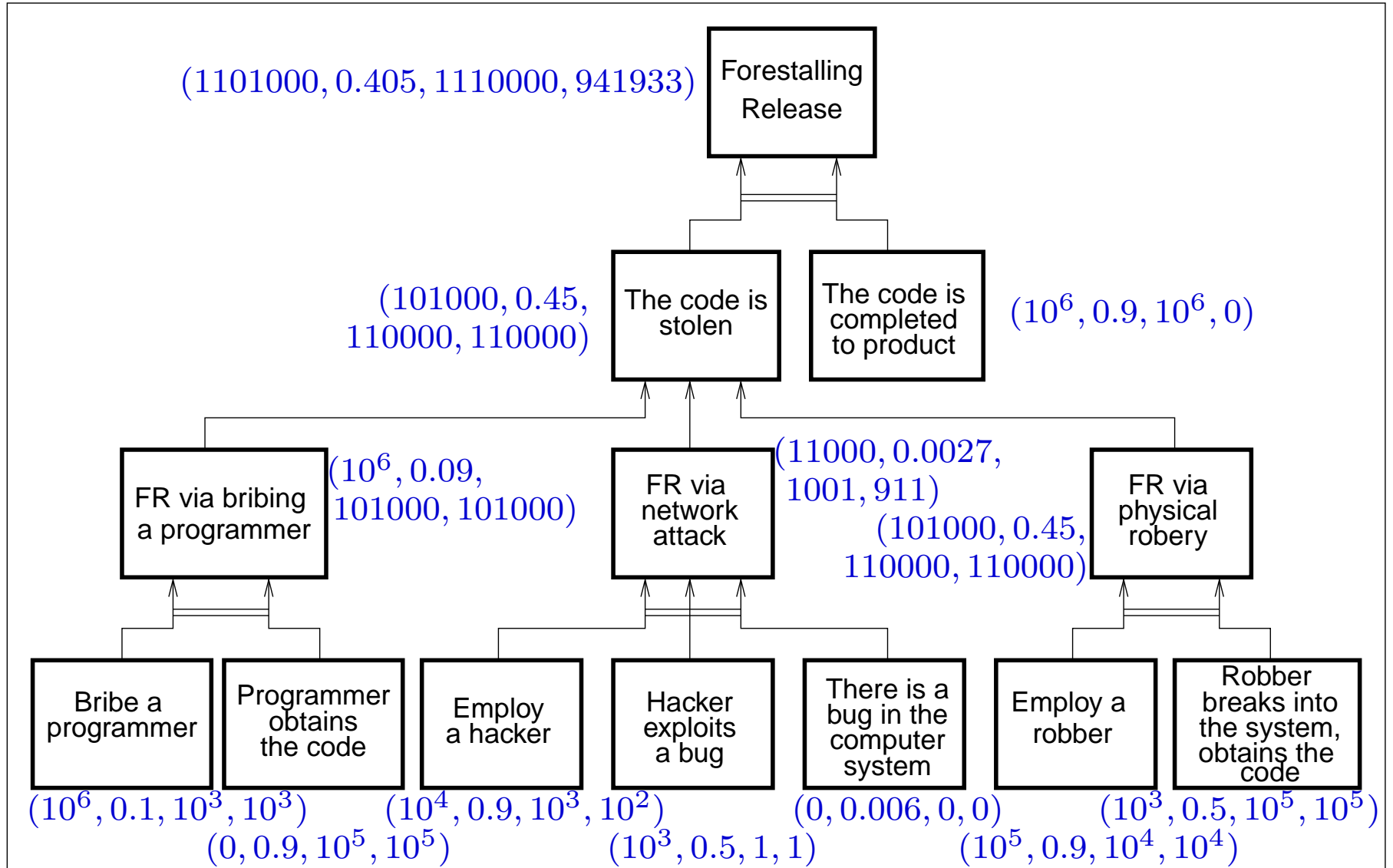
# Security Measures

- Let  $\mathcal{T}$  denote the set of all *primary threats* and let  $\mathcal{M}$  denote some set of security measures
- Let  $\text{Loss}[\mathcal{T}]$  and  $\text{Loss}[\mathcal{T} \mid \mathcal{M}]$  denote the losses of the company without and with the measures, respectively
- Let  $\text{Outcome}[\mathcal{T} \mid \mathcal{M}]$  denote the outcome of the game when measures  $\mathcal{M}$  are applied
- The set  $\mathcal{M}$  of measures is *sufficient (against rational attacks)* if for all primary threats  $\mathcal{T} \in \mathcal{T}$  we have  $\text{Outcome}[\mathcal{T} \mid \mathcal{M}] \leq 0$ , or equivalently,  $\text{Loss}[\mathcal{T} \mid \mathcal{M}] = 0$
- The set  $\mathcal{M}$  of measures is *adequate* (worth its cost) if  $\text{Loss}[\mathcal{T}] - \text{Loss}[\mathcal{T} \mid \mathcal{M}] > \text{Cost}[\mathcal{M}]$

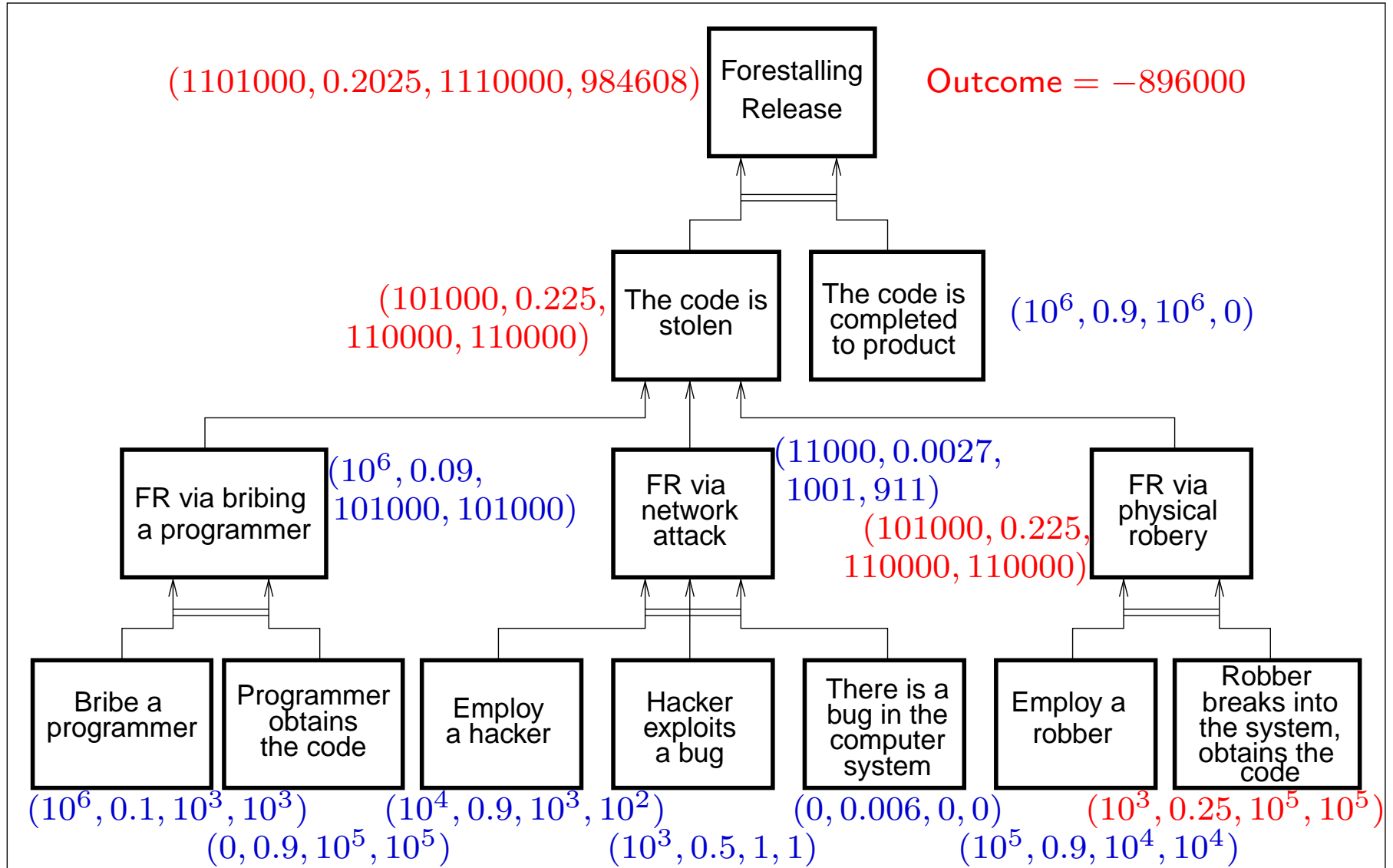
# Example continued

- Let us consider two potential sets of security measures:
  - The set  $\mathcal{M}_X$  with price  $\text{Cost}[\mathcal{M}_X] = \$2,000,000$  reducing the probability of break-in from 0.5 to 0.25
  - The set  $\mathcal{M}_Y$  with price  $\text{Cost}[\mathcal{M}_Y] = \$1,000,000$  increasing the detection probabilities (hence also the parameters  $\pi$  and  $\pi_-$ ) twice
- Provided both sets are adequate, are they also sufficient?

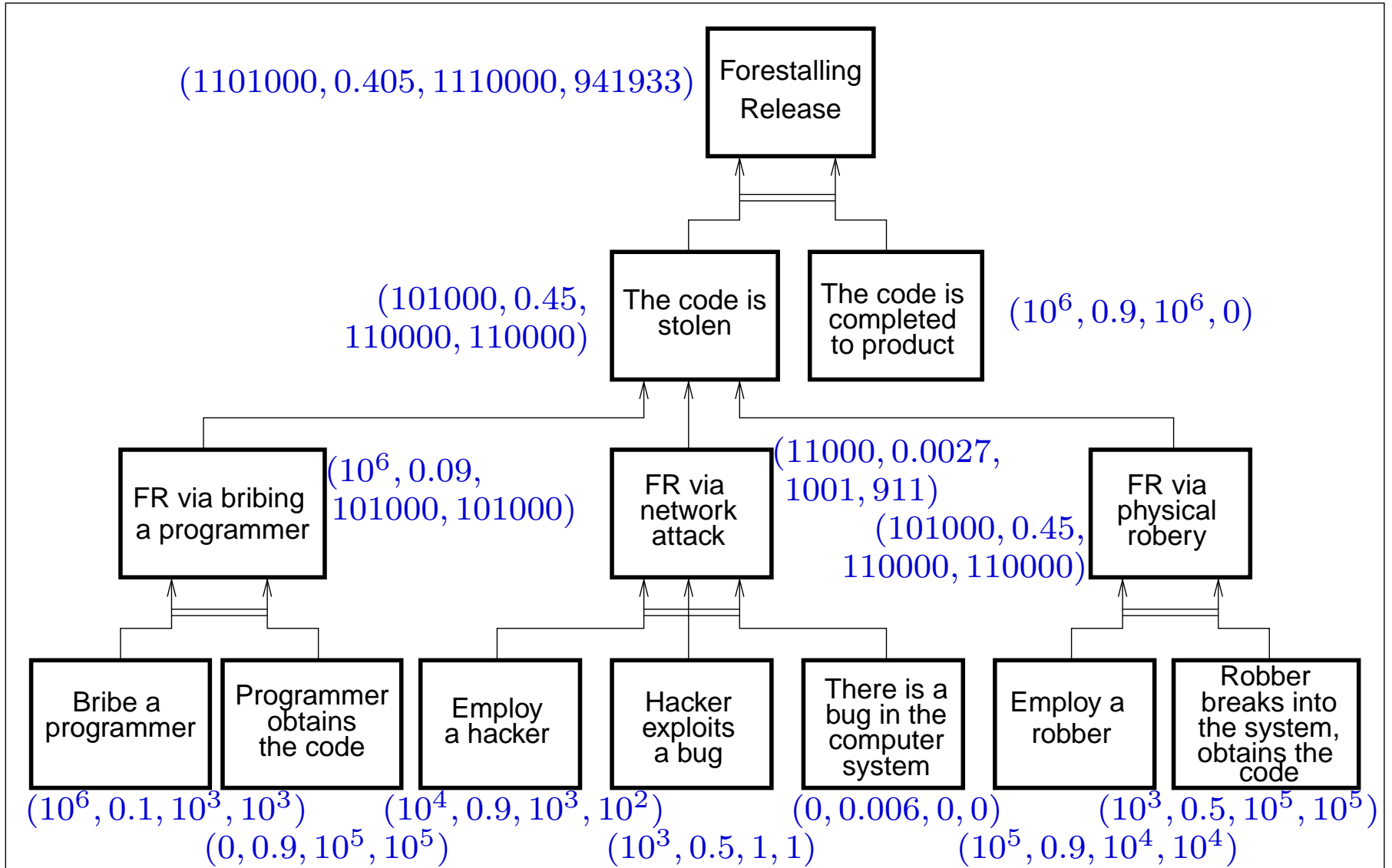
# Example: Set $\mathcal{M}_X$



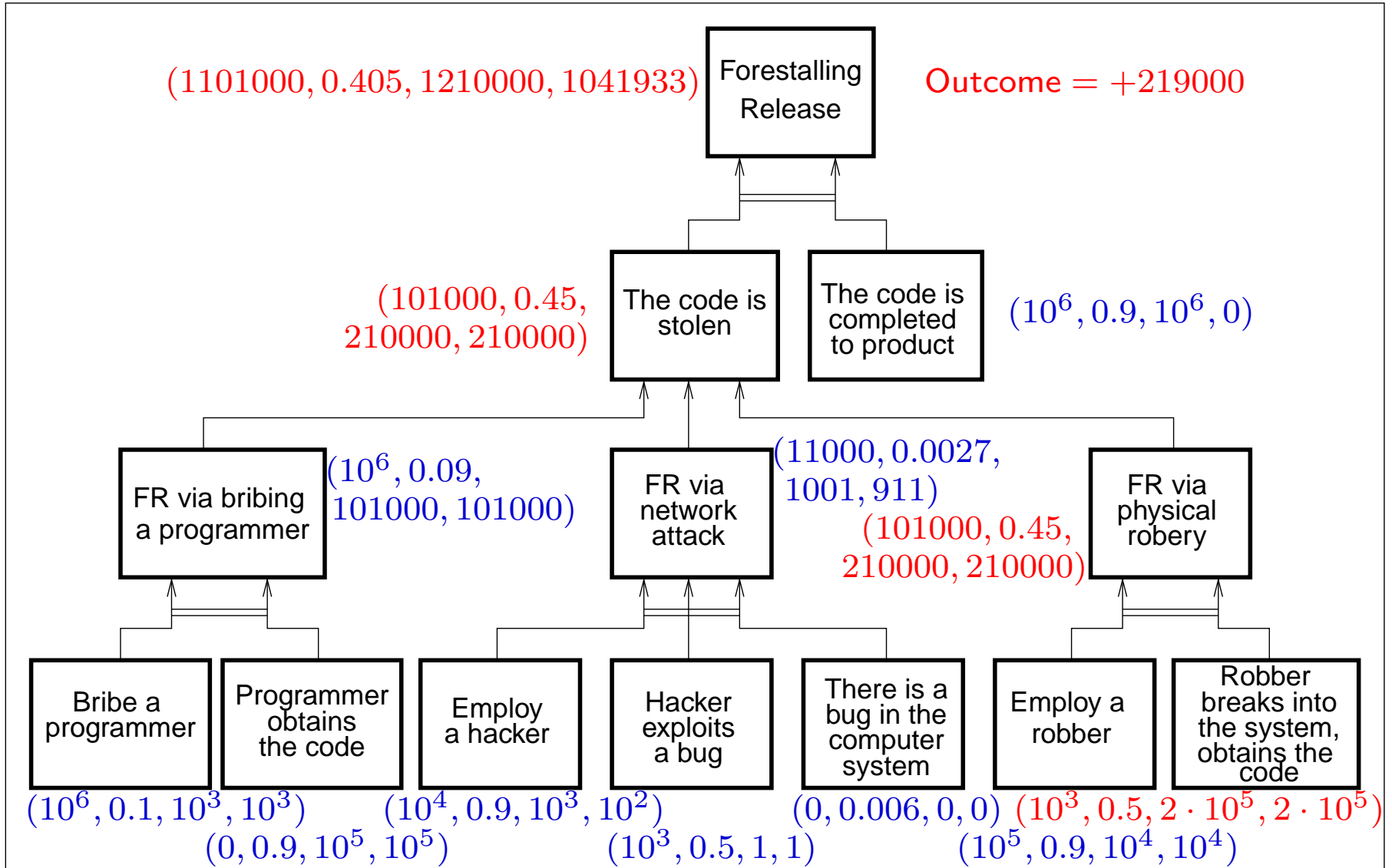
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# Example: Set $\mathcal{M}_Y$



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# Conclusions

- Our contributions:
  - We have considered multi-parameter attack trees with interdependent parameters
  - We have shown how such trees can be used to make security decisions against rational attackers
- Problems to study further:
  - Gains is a global parameter, making the computations in OR-nodes imprecise
  - Dependencies between different child nodes

# Thank You!

## Questions?