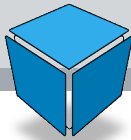


Experiment Based Validation of CIIP

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Blekinge Institute of Technology
School of Engineering

Societies of Computation Laboratory



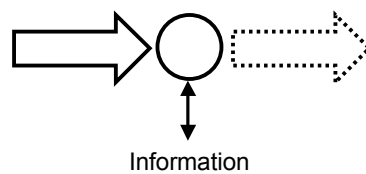
Setting the Scene

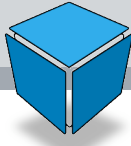
Critical Infrastructure Protection

Prevent Unwanted Behavior

Different System Levels

Basic Approach

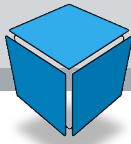




Critical Information

Different types of *Critical Information*:

- I₁ Information Interpreted by Users
System Information Payload
- I₂ Information Exchanged Between two Infrastructures
High-level Communication Information
- I₃ Information that Enable Proper Execution
Low-level Execution Information



Experimental Approach

Experimental Approach - Why?

Existing Principles - *Good!*

Audited Components - *Good!*

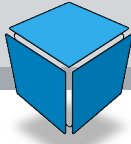
Skilled People Adopting the Systems - *Very Good!*

Avoiding Unwanted Execution

What constitutes unwanted (wanted) Execution?

Is this sufficient? - *Probably* not.

Probably - we don't know.



Experimental Approach

Experimental Approach - Why?

Avoiding Unwanted Execution

We need information to tell unwanted from wanted!

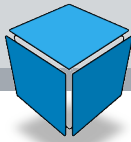
Experimental Approach - How?

Topic of this presentation

Technical *Mechanisms* - to extract information

Iterative Method - to elicit relevant information

Example



1. Extraction Mechanisms

Extracting Information from Executing Software

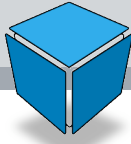
Identifying Information about the *actual execution*.

Example Mechanisms:

Tracing Operating System Calls - *Almost in every operating system!*

Analyzing Public Interfaces - *COM, CORBA, ...*

Function Calls Inside Program - *debuggers, plibc library*



Example Mechanism

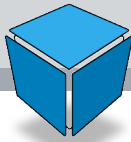
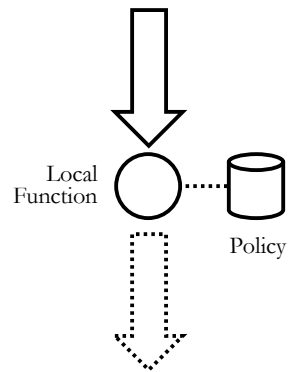
The *plibc* policy execution engine

Execution policy on a local function-level

Analyzes local state and assures function calls and parameters comply with policy

Engine can take a number of actions on a non-cooperating program

plibc was presented on CRIS2004 the conference



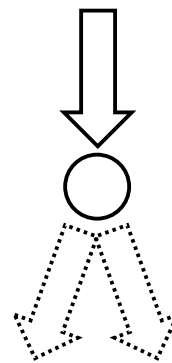
2. Modification Mechanisms

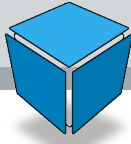
Where we can measure we can modify!

Fault Injection

Hardening / Fault Tolerance

Logging / Tracepoints



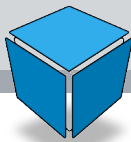
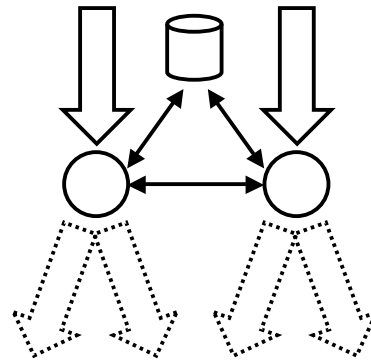


3. Environments

Environments modify the programs' view of the reality

Connecting mechanisms at different levels

Applying External Stress



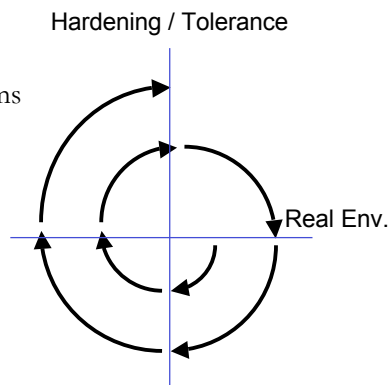
4. Iterative Approach

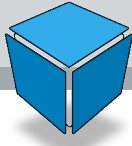
Knowing where to place mechanisms require good information

Placing good mechanisms produce good information

Mixing Hardening/Tolerance with Fault Injection and Probing

Where to start, and when/where to stop?





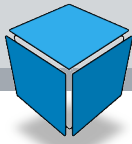
Outcomes

Extraction Mechanisms - *Extracts Relevant Information (I₃)*

Modification Mechanisms - *Modifies Execution/Behavior*

Environments - *Connected Mechanisms*

Method - *Iteratively Identifies Relevant Information and Behavior*



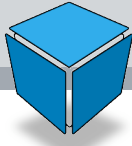
Example: fetch/OpenSSL

Example program/component:

fetch using OpenSSL 0.9.7e

Environment

Clean FreeBSD 6.1-STABLE/i386



Environment Modification

Remote Environment

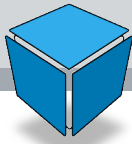
External Experiment Controller Set policies and collected data

Local Environment

plibc triggered various memory management functions

Low-probability stochastic faults in memory alloc (0.1 - 0.01%)

Hooking trace-points where faults were inserted



Feedback

Analysis

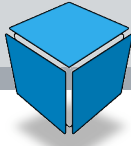
A number of typical crashes, minor issues in OpenSSL

Memory handling error over 23 different functions in 16 files

fetch would randomly 'hang' forever - underlying string functions

Feedback & Next Cycle

Existing Wrapper functions are ineffective/not used

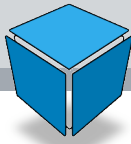


Experiment Results

Immediate results first iteration
string formatting in fetch
memory allocation in OpenSSL

Protecting Environment
memory allocations - trace / trigger
string formatting / hang - ?

Further Experimentation
high-level OpenSSL memory allocation
probing string functions for error conditions



Relevance

Relevance of *Example / Experiment*:

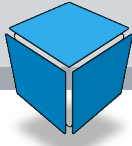
Why not just fix the program? - **Embedded / Modified use.**

Is this Actually in Use? - **Yes.**

Relevance of *Method*:

Can we use this to find real vulnerabilities - **Yes.**

Is domain-specific testing relevant? - **Yes.**



Correctness

Correctness of *Example / Experiment*:

Does the mechanism/environment cause/hide faults on its own?

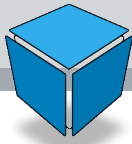
Performance issues with monitored execution

Correctness of *Method*:

Can we prove that all/more vulnerabilities are found?

How to know where to place traces/modifications/protection?

What are the stop-conditions?



Conclusions

Experiment Based Validation of C(D)I

Provides Useful Information about Program Execution

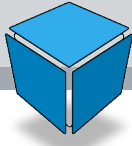
Information which can be used to Protect Execution

Mechanisms & Connections

Mechanisms to extract and modify Execution

Method

Iteratively Extracting More Specific Information

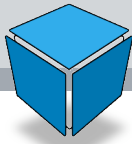


Future Work

Large Experiments

Enhanced Information bus Between Components

Industrial Cooperation



Questions & Comments